**Charter Communication Accessibility Architect**

**JOB SUMMARY**

Design highly complex accessibility-based products and features that directly impact the consumer experience.  Design innovative solutions by collaborating with all involved teams and support new and existing features across multiple applications.

**MAJOR DUTIES AND RESPONSIBILITIES**

*Actively and consistently support all efforts to simplify and enhance the customer experience*

SME of Accessibility standards and methodology

Works with the Director of Accessibility to define enterprise Accessibility strategy

Provides Accessibility leadership within digital applications from concept to launch

Advocate for the disabled customer experience within the organization

Trains Designers and Developers on proper standards

Works closely with the UI/UX and developments teams to support standards, define application interactions, and perform usability testing

Works within cross-functional team to understand expectations, priorities, and necessary deliverables

Documents, communicates and presents design ideas to fellow team members, stakeholders, executives, and clients

Leads brainstorming sessions, and design/development reviews to help solve problems

Fully engaged and positive member of a collaborative team

Mentors other Accessibility designers

Manages multiple priorities and project timelines

Ensures the health of the product, feature, and relationships with clients

Delegates tasks, provide feedback and critique

**REQUIRED QUALIFICATIONS**

**Skills/Abilities and Knowledge**

Ability to read, write, speak and understand English

Basic understanding of Web-based Accessibility standards

Excellent written and verbal communication skills

Experience creating highly-detailed annotated wireframes, user flows, and process flows within consumer applications

Understanding of platform specific nomenclature

The ability to sketch and generate big-picture ideas for early-stage Accessibility work

Strong time management skills and the ability to be self-directed when needed

Strong client (presentation) communication skills and the ability to present and sell ideas to various audiences (technical and non-technical)

Experience with project estimation

Experience planning and facilitating user research and usability tests with disabled users

Experience leading complex Accessibility projects

Ability to delegate and manage multiple projects and deliverables

**Education**

Bachelor's degree in Design / HCI / Related Field , or equivalent real world experience.

**Related Work Experience**

Accessibility experience:  9–12 years with at least 60% focus on testing

Expert knowledge of common user tools (screen readers, etc.)

**WORKING CONDITIONS**

Office environment